

2017
National Netball League
COMPETITION RULES

COMPETITION RULES ARE CURRENT *as at 3 April 2017*

Contents

- 1. INTRODUCTION5**
 - 1.1 Objectives 5
 - 1.2 Definitions 5
- 2. CONDUCT OF MATCHES11**
 - 2.1 Rules of Netball..... 11
 - 2.2 Match Points 12
 - 2.3 Results and Ranking 12
 - 2.4 League Structure 13
 - 2.5 Match Times 14
 - 2.6 League Draw 14
 - 2.7 Match Duration and Format 14
 - 2.8 No Drawn Match in the Grand Final 15
 - 2.9 National Netball League Committee 16
 - 2.10 Complete Disqualification and Forfeit 16
- 3. ELIGIBILITY AND SELECTION17**
 - 3.1 Selection of Players to Teams..... 17
 - 3.2 Application of Eligibility Criteria 17
 - 3.3 Eligibility for Selection 18
 - 3.4 Selection Process – Zone National Netball League Squad 19
 - 3.5 In Season Player Eligibility 19
 - 3.6 Use of Agents..... 20
- 4. PLAYER PAYMENTS21**
 - 4.1 Payments 21
 - 4.2 Reasonable Expenses..... 21
- 5. NATIONAL NETBALL LEAGUE AND ANZ PREMIERSHIP21**
 - 5.1 Player Eligibility 21
 - 5.2 Playing Time Limit – National Netball League and ANZ Premiership 22

6. TEAM OFFICIALS	22
6.1 Selection of Coaches to Teams	22
6.2 Coach Eligibility Process	23
6.3 Team official Registration	24
6.4 Primary Care Personnel Qualification	24
6.5 Secondary Bench	25
7. PLAYER AGREEMENT.....	25
7.1 Standard Player Agreement	25
8. UMPIRES.....	25
8.1 Umpires.....	25
8.2 Umpire Support	25
9. MATCH OPERATIONS	26
9.1 Bench Manager	26
9.2 Bench Official Panel.....	26
9.3 Equipment.....	26
9.4 Team Starting Line-up List	26
9.5 Team Equipment.....	27
10. BREACH OF RULES AND DISCIPLINARY MATTERS	28
10.1 Disciplinary Matters	28
10.2 Breach of Rules	28
11. LEAGUE OPERATIONS MANAGER	29
11.1 Appointment	29
11.2 Functions and Powers	29
12. ANTI-DOPING POLICY	30
13. AMENDMENT OF RULES	30
APPENDIX 1.....	33
Reporting of a Disciplinary Matter	33
APPENDIX 2.....	34
Zone National Netball League Squad Submission	34

APPENDIX 3.....35
 Beko Netball League Programme Guidelines 35

APPENDIX 4.....38
 Netball NZ Beko League NZSS Player Selection Documentation 38

1. INTRODUCTION

These Competition Rules have been developed to assist the regulation of the League and will apply in respect of each Match that is played. In the event of any inconsistency between these Competition Rules and the Zone/Team Participation Agreement, the Zone/Team Participation Agreement will prevail.

1.1 Objectives

These Competition Rules assist in achieving the objectives of the League, which are to:

- (i) ensure the league provides a pathway for elite and developing elite players, coaches, administrators and officials in New Zealand for international competition;
- (ii) ensure the League prepares elite and developing elite players, coaches, administrators and officials in New Zealand for trans-Tasman and international competition;
- (iii) showcase national netball rivalry;
- (iv) allow each of the participating NNZ Zones to generate the commercial revenues necessary for the ongoing development and promotion of netball within New Zealand; and
- (v) create opportunities for Zones to engage their local communities in support of their Team.

1.2 Definitions

In these Competition Rules, unless the context otherwise requires:

Associate (in relation to a Zone) means:

- (i) any director, secretary, officer, committee member, volunteer, employee, agent, shareholder or member of that League Team, or spouse or partner (legal or de facto), parent, child or sibling, or any other immediate relative where there is a close personal relationship
- (ii) any related body corporate or entity that is under the direct or indirect control or influence, whether formally or informally, of the Zone.

Associate (in relation to a Player) means:

- (i) any spouse or partner (legal or de facto), parent, child or sibling of that Player; or
- (ii) any other immediate relative or person that the Player has a close personal relationship with.
- (iii)

Associate (in relation to either a Zone or a Player) means:

- (i) any person who is or was acting, or who proposes to act, on behalf of or together with the

Zone or the Player; or

- (ii) any sponsor, partner or supplier of the Zone (or a shareholder or member of the Zone) or the Player, or a related body corporate or entity of such sponsor, partner or supplier, but excluding a Personal Sponsor of the Player.

Commercial Manual means the Commercial Manual that is issued to Zones and amended by NNZ from time to time and presently consists of:

- (i) NNZ's commercial policies and procedures for the League; and
- (ii) NNZ's rules for commercial operations associated with the League.

DFSNZ means Drug Free Sport New Zealand.

Disciplinary Officer means a person or persons appointed by NNZ as set out in rule 10.1.

Eligibility Criteria means the Criteria determining eligibility to play for a Team as set out in Rule 3.

Event Management means the personnel responsible for the delivery of the Match. This includes but is not limited to operations management and media liaison personnel. For the avoidance of doubt, Event Management does not include Match Officials.

FOP means the Field of Play, being the area including the marked and defined playing court area, the Team benches and the score bench.

Finals Series / Grand Final means the competition finals series (being semi- finals and finals match(es) or a single grand final match) of the League or any other configurations as NNZ decides.

Incident Review Officer means a person or persons appointed by NNZ as set out in rule 10.1.

INF means International Netball Federation.

INF Rules & Regulations means the Rules and Regulations of INF.

Key Personnel means the Chief Executive, Team manager, Event Manager and appropriate staff required for the effective administration of the Team.

League means the National Netball League administered by NNZ, currently featuring 6 New Zealand Zone Teams.

League Operations Manager or LOM means a person appointed by NNZ to manage the operations of the League in New Zealand under the direction of the Head of Events & International.

Match means all netball matches played between the Teams as part of the League and all netball matches between some or all of the Teams in respect of Other Events.

Match Delegate means the person appointed by NNZ as their representative at a match.

Match Official means and includes a LOM, Match Delegate, umpire, reserve umpire, Bench Manager, official scorer, official timekeeper or any other person appointed by NNZ to be responsible for any particular aspect of a Match.

Match Team means the ten (10) players that a Zone names for a game as per the requirements in Rule 3.5.1

Misconduct means any conduct, behaviour, statements (including, without limitation, statements made on social networking platforms or sites such as Twitter and Facebook, or similar) or practices, on or off the court, by a Player, Team Official or Match Official that is unsporting and/or insulting and/or contrary to the integrity of the sport of netball and/or that bring or have the potential to bring the sport of netball, the League, Umpires, NNZ, and/or any of their sponsors or other commercial partners into disrepute.

Set out below, by way of illustration only, is a non -exhaustive list of the types of conduct, behaviour, statements or practices that constitute Misconduct under these Rules:

- (i) acts of violence or intimidation within the venue in which the Match is being played including (without limitation) the tunnel, changing rooms and/or warm-up areas.
- (ii) any breach of the International Netball Federation's Code of Ethics or Anti-Corruption Code;
- (iii) offering or accepting any bribe, payment, commission, gift, donation, kickback, facilitation payment, or other inducement or incentive (whether monetary or otherwise) in order to influence decision-making in relation to any matter involving the League or otherwise agreeing not to play any game of netball to the best of the Player's or Team's ability;

- (iv) betting or gambling (or causing another person to bet or gamble on the Player's or Team Official's behalf) on the outcome of any Match ; or
- (v) Committing any doping offence in breach of any doping rules or regulations that apply to the League; and falsifying information on Standard Player Contracts, Team or NNZ records.

New Zealand Eligible Athlete means a NZ citizen who meets INF Regulations (Clauses 6.11 and 6.12 of the INF Rules) for eligibility to play for New Zealand in the Netball World Cup and/or the Netball World Youth Cup.

NNL Programme Guidelines means the NNL Programme Guidelines set out in the Zone/Team Participation Agreement.

NZ National Team Player means a player selected for a New Zealand national representative team or squad for such a team (i.e. the Silver Ferns, NZA, NZ Under21 and/or NZ Secondary School players).

NNZ means Netball New Zealand Incorporated.

NNLC means the National Netball League Committee formed under Rule 2.9.

Other Events means other events or functions organised or controlled by NNZ relating, directly or indirectly, to the League, including any official pre-season tournament between Teams which is organised or sanctioned by NNZ, training matches involving Teams, any all-star type matches involving Players and any ceremonies, awards nights, official dinners or functions organised by NNZ.

Operations Manual means the League Operations Manual that is issued to Zones and amended by NNZ from time to time and presently consists of:

- (i) NNZ's operational policies and procedures for the League
- (ii) NNZ's operational policies for event minimum standards
- (iii) NNZ's rules for match day operations associated with the League.

Personal Sponsor means a sponsor that has entered into an agreement with a Player to promote or endorse the sponsor or its goods or services.

Persons means Key Personnel, Players, Team Officials, Match Officials, Technical Officials or any other persons associated with the administration of the Matches.

Player means a person who has signed a Standard Player Agreement with a Zone for the League Season and/or is named on the Team List for a match.

Player Reimbursement has the meaning set out in Rule 4.

Preferred Candidate has the meaning given to it in Rule 6.1.5.

Primary Care Personnel means and includes any Team Official who meets the requirements of Rule 6.4.

Round Robin means the phase of the competition where each team plays the others to find the Team rankings for the Finals Series / Grand Final.

Season means the period NNZ sets aside for the conduct of the League within any 12 month period, including the pre-season, season proper, Finals Series / Grand Final and any post season tournament or knockout cup competition organised or sanctioned by NNZ.

Standard Player Agreement means the standard individual agreement for Players that is issued by NNZ and that each Zone must use with each of its Players.

Technical Official means the group of officials that assist with the technical aspects of matches which may include but are not limited to Bench Officials, and Statisticians.

Team means a netball team participating in the League as agreed by NNZ with a Zone (with Teams having a corresponding meaning).

Team Starting Line-up List means the names of up to 10 Players and up to 5 Team Officials that a Team submits 90 minutes prior to a Match identifying the seven (7) players and their on court positions that will start the game.

Team Official means any person (whether paid or acting as a volunteer) who is responsible for either; the administration, management or organisation of a Team, including employees, contractors, consultants, officers, directors, committee members and representatives; or other Team personnel including the coaching staff, managers, Primary Care Personnel, medical staff (including Team or Match doctor), physiotherapists, gear persons and other support staff.

Umpire means a Match umpire appointed by NNZ as set out in Rule 8 and Umpires has a corresponding meaning.

Zone means the entity entering a Team into the League as a "Team Owner" pursuant to a Zone/Team Participation Agreement entered into between NNZ and a Zone.

Zone/Team Participation Agreement means the agreement between NNZ and a Zone for the entry of a Team into the League.

2. CONDUCT OF MATCHES

2.1 Rules of Netball

The National Netball League will be conducted under INF Rules & Regulations except as adapted and noted in these Competition Rules or any other documents produced by NNZ from time to time.

(i) Rule adaptations for the League:

- a) The duration of the interval between the second-third quarters (half time) shall be eight (8) minutes. [Ref: INF rule 4.1]

- b) Extra Time – Grand Final Only
 - i. Where extra time is required to be played (Grand Final only) the duration of the interval between the end of full time and the start of extra time shall be one (1) minute. [Ref: INF rule 4.2 (i)];
 - ii. Where extra time is required to be played the duration of the halves shall be three (3) minutes. [Ref: INF rule 4.2 (ii)];
 - iii. At the end of the second period/half of extra time the end of play shall be indicated through audible signal and umpire alert. Play shall be held while the score is confirmed. If the two teams remain tied then play shall resume from the point where it was when the end of the second period/half was signalled, with the ball and possession commenced as it was when the second period of extra time ended. [Ref: INF rule 4.2 (iv)];

- c) Stoppages – [INF Rule ref 9.3] Players on court may ask the Umpire for a stoppage without the reasons of injury/illness or blood being required. All other procedures around the Stoppage are conducted as per current International Rules;

- d) Compression Clothing – [INF Rule 5.1.1 (i) (a)] may be worn by athletes on the following basis;
 - iv. Only approved manufacturer branding is visible. All other manufacturer branding must not be visible and/or covered.
 - v. Compression clothing items worn by players may only be; black, white, nude or match the primary colour of the match dress being worn.
 - vi. All compression clothing items worn by a Player must be the same colour – for the avoidance of doubt – where an arm and a leg item are worn they must both be the same colour.
 - vii. Where more than one Player in the same Team wears compression clothing items all items must be the same colour – for the avoidance of doubt – if the GA wears white arm items and the Centre is wearing a leg item, then it must

also be white.

- viii. Compression clothing items are not to be used by Players for the purposes of Unfair Play [INF Rule 13.2.1]. Where an Umpire deems that to be the intention of a Player, the Umpire may penalise the Player and/or request the removal of the compression clothing item.

2.2 Match Points

- (i) The official statistics summary is the definitive record of a Match.
- (ii) In Round Robin play if Teams finish with the same goals scored at the completion of regular time a draw will be recognised as the official result with both Teams being awarded 2 points.
- (iii) At the end of regulation time in games played during the Round Robin phase of the League points will be awarded to teams as follows;
 - a. Win = 4 points
 - b. Draw = 2 points
 - c. Loss by 5 goals or less = 1 point
 - d. Loss by more than 5 goals = 0 points
- (iv) If exceptional and unforeseen circumstances mean that a Match cannot be completed or rescheduled following the procedure set out in the Match Delay, Postponement or Cancellations Policy in the Operations Manual, a draw will be declared.

2.3 Results and Ranking

2.3.1 The Host Team will collect and compile Match results on behalf of NNZ.

2.3.2 All League Match results and statistics of the match belong solely and exclusively to NNZ.

2.3.3 At the end of Round Robin play, Teams will be ranked in descending order as follows:

- (i) According to the number of points awarded for a win, loss, or draw as set out in Rule 2.2 (ii) and (iii) above.
- (ii) If Teams are tied on points, their rank will be decided by goal percentages during the Round Robin. Goal percentages are calculated by dividing the goals scored by a Team by the number of goals scored against the Team during all Round Robin Matches and multiplying the result by 100, calculated to 2 decimal points.

- (iii) If two Teams are still tied following the goal percentage calculation, the outcome/s of the Round Robin Matches between the two Teams will decide the higher rank.
 - (a) If the two Teams played one another twice in Round Robin and won one match each, then goal difference will decide their ranking. Goal difference is calculated by subtracting the number of goals scored 'against' a Team from the number of goals scored by the Team during all Round Robin Matches. Teams will be ranked from the Team that has the highest goal difference to the Team, with the lowest goal difference.
- (iv) If more than two Teams have the same number of points and percentage at the end of Round Robin, then goal difference will decide their ranking. Goal difference is calculated by subtracting the number of goals scored 'against' a Team from the number of goals scored by the Team during all Round Robin Matches. Teams will be ranked from the Team that has the highest goal difference to the Team, with the lowest goal difference.
- (v) In the event that a Match between two Teams was not finished and a draw was declared then goal difference as above will be applied.
- (vi) If there is still a tie, the Team that scored the most goals for during the Round Robin rounds will take the higher rank.

2.4 League Structure

The League will consist of 30 games ("the Round Robin") played over the timeframe as advised by NNZ. The top 2 teams from the Round Robin will advance to the Finals Series / Grand Final:

New Zealand Teams Ranking at the end of Round Robin
Team Ranked 1 – straight to the Finals Series / Grand Final
Team Ranked 2 – straight to the Finals Series / Grand Final
Team Ranked 3/4/5/6 – do not qualify for the Finals Series / Grand Final

- (i) **National Netball League Finals Series / Grand Final:** There will be one Finals Series / Grand Final match. This will be played between the 2 top ranked Teams of the NNL at the completion of Round Robin matches.
- (v) **The location and venue of the Finals Series / Grand Final** – will be pre-determined by NNZ prior to the commencement of the League each Season. The Final Series / Grand Final match will be held at the location, date and time as advised by NNZ. The venue and location may not be in the Zone of either of the two teams in the Final Series / Grand Final.

2.5 Match Times

Match times will be scheduled at the discretion of NNZ and will take into account factors which include but are not limited to the following:

- (i) Broadcast scheduling commitments.
- (ii) Team travel times within New Zealand;
- (iii) Spectator availability and convenience;

2.6 League Draw

The draw and scheduling of Matches will be decided as follows:

- (i) To align with the draw for the ANZ Premiership draw to facilitate maximising broadcast.
- (ii) Zones will provide to NNZ, by a date specified by NNZ, any special requests for home or away games, promotional games, or other request due to Match venue availability.
- (iii) NNZ will consider any Zone requests and will make a final decision as to the League draw.
- (iv) NNZ will circulate a draft draw to Zones for the forthcoming League Season (and any other future season) for comment by Zones.
- (v) If due to unforeseen and/or exceptional circumstances a Team is forced to withdraw from the League before the draw is finalised, the draw will be revised. If a Team withdraws at such a point in time that it is not possible to re-schedule the draw, that Team will be replaced with a "bye" in the draw.

2.7 Match Duration and Format

2.7.1 Matches will be 60 minutes long and consist of 4 quarters lasting 15 minutes each.

There will be an interval between each quarter, lasting for 4 minutes, except the half-time interval (between the 2nd and 3rd quarter) which will last for 8 minutes.

2.7.2 Once the Match has started only the Match Delegate may delay the Match due to:

- (i) poor conditions in the FOP;
- (ii) equipment damage or failure;
- (iii) a seriously injured Player; or
- (iv) any other matter including an appeal from the match umpire/s that in the opinion of the Match Delegate justifies delaying or postponing the Match.

2.7.3 The Match Delegate in consultation with the LOM will determine if a Match can recommence or if it must be delayed.

- 2.7.4 The LOM in consultation with the Match Delegate will determine if the match must be postponed or cancelled. In the event that a match is delayed prior to commencement, or interrupted after it has commenced and the anticipated delay becomes greater than 30 minutes, the match may be postponed.
- 2.7.5 If a Match is delayed, it will be resumed following the procedure set out in the Match Delay, Postponement or Cancellation Policy in the Operations Manual.
- 2.7.6 If a Match is delayed and/or postponed and subsequently cancelled, the following applies:
- (i) if the decision to cancel is made before or during the half-time interval a draw will be declared and each Team will be awarded 2 points;
 - (ii) if the third quarter had started, the Team with the highest score when the match was cancelled will be declared the winner and will be awarded League points accordingly.
 - (iii) if the third quarter had already started and the score is even when the Match is cancelled, a draw will be declared and each Team awarded 2 League points.

2.8 No Drawn Match in the Grand Final

Extra Time shall be played as detailed below;

- (i) A one (1) minute interval will be taken;
- (ii) Teams change ends and play two periods of three (3) minutes each, with an interval of one (1) minute between the two halves.
- (iii) Teams change ends before commencing the second period of three (3) minutes.
- (iv) During either of the one (1) minute intervals, substitutions and/or team changes may be made. Otherwise all other Stoppage provisions apply during the entire duration of Extra Time.
- (v) The Team entitled to the next centre pass begins play in the second period;
- (vi) At the end of the second period the Team who has scored the most goals wins, and the Match will end;
- (vii) If the Match is still drawn at the end of the second period, an orange flag/cone will be placed in a visible position on the score bench indicating that the Match is in extended extra time, and play will continue without an interval until one Team has scored two goals more than the other Team.

2.9 National Netball League Committee

- 2.9.1 NNZ has authorised the formation of a committee - the National Netball League Committee – (NNLC) to determine competition related matters including but not limited to; Eligibility, Misconduct, breach of the NNZ Code of Conduct, protests or disputes arising from matches [Ref: Rule 10]
- 2.9.2 The National Netball League Committee will comprise such members as determined by NNZ and will advise Zones of the members for the National Netball League Committee
- 2.9.3 The National Netball League Committee will review matters submitted to it and may make a determination and/or refer matters to other relevant bodies where appropriate for example Zones or the Netball NZ Board.
- 2.9.4 If the National Netball League Committee is of the reasonable opinion that a Player is not eligible for a Team, then subject to the Competition Rules, that Player will be deemed to be ineligible.
- 2.9.5 The National Netball League Committee will not be entitled to amend, vary or modify these Competition Rules, however they make recommendations for amendments, variations and/or modifications.

2.10 Complete Disqualification and Forfeit

A breach of these Rules and/or obligations contained in the Operations Manual may lead to a Player and/or Team being disqualified from the League Season.

2.10.1 Consequences of Player Disqualification:

- (i) If a Player is disqualified for a breach of the Code of Conduct or for Misconduct, all of her, Scoring & Match statistics will be removed from the published individual statistics.
- (ii) If a Player is disqualified due to a positive drug test, all of her scoring and Match statistics will be removed from the published individual statistics in accordance with DFSNZ policy and regulations.

2.10.2 Consequences of Team Disqualification / Withdrawal / Failure to Play:

- (i) A Team that is disqualified or refuses to play or complete a Match (a **Defaulting Team**), will be treated as having withdrawn from the League and to have lost the Match in question.
- (ii) If this occurs in Round Robin play, the Matches that a Defaulting Team has played and its remaining scheduled Matches will be recorded as 'byes' and the League draw will be updated to reflect this. The Defaulting Team will rank last in the League. The results and statistics of the Matches involving the Defaulting Team will be removed from the published statistics.
- (iii) If this occurs during a finals series, the Team will be ranked last in the League and will be ineligible to receive or retain any awards including but not limited to prize money,

medals, or trophies, whether or not they have already received them.

- (iv) All Teams ranked below the Team at the time of the withdrawal will be advanced by one place in the final ranking. The next highest ranked Team(s) at the time of the withdrawal will be awarded any items such as those listed in Rule 2.10.2 (iii).
- (v) The results and statistics of the last game played by the Defaulting Team must be removed from the published statistics.
- (vi) A Defaulting Team is liable to pay a monetary penalty in the amount required to meet any out of pocket expenses and loss of income suffered by:
 - (a) The Host Team, including the refunding of ticket sales due to cancellation of scheduled Matches;
 - (b) Any Team and League Sponsors; and
 - (c) NNZ – including all travel, accommodation and staff time.
- (vii) A Team cannot be awarded any further League points while it has outstanding penalties.

3. ELIGIBILITY AND SELECTION

These Eligibility criteria form part of the Competition Rules and are fully enforceable by NNZ

3.1 Selection of Players to Teams

3.1.1 The Eligibility Criteria have been developed to not only meet the objectives detailed in Rule 1.1 but to ensure that Zones and Players clearly understand an individual's eligibility status for the NNL. This is so that each Team has the best opportunity to field a competitive team and each Player has the best development and competition opportunities. By confirming eligibility for Teams at an early stage, Zones can invest in conditioning and other sports science programmes with the assurance that players are eligible for the NNL.

3.1.2 The Eligibility Criteria recognise that:

- (i) Players in New Zealand may move from one Zone to another Zone for reasons which may include but are not limited to; work, study, family or personal relationships.
- (ii) Players' long term development and playing opportunities are paramount and good management plans and programmes to support this are critical.

3.2 Application of Eligibility Criteria

These Eligibility Rules apply to all Teams, all Players and all Team Officials. Each Zone shall ensure that any player who is being considered for selection for a Team that it will field in the League, is given a copy of, or access to, the Competition Rules.

3.3 Eligibility for Selection

3.3.1 Subject to Rule 3.3.3 to be eligible for selection in any Team for any League Season, a player must:

- (i) be a member of Netball New Zealand in the twelve (12) months prior to the commencement of the National Netball League; and
- (ii) be a member of the Zone of the NNL Team in the year of competition for that NNL Team; and
- (iii) be resident in the Zone of the National Netball League Team for the duration of the NNL Competition; and
- (iv) be eligible and available for selection as a NZ National Team Player for teams which may include but are not limited to; Under 21, NZ "A" and/or the Silver Ferns.
- (v) Players who are attending Secondary School in the year of competition are eligible for selection by a Zone for a NNL Team subject to meeting the criteria in Appendix 4 of these rules. For the avoidance of doubt, a Secondary School player may not be selected until NNZ has confirmed that the criteria in Appendix 4 have been met.

3.3.2 To be eligible for selection as a New Zealand National Team Player a player must meet the international eligibility rules as specified by the International Federation of Netball Associations (INF) and as outlined in NNZ policies.

Athlete eligibility status must be determined and provided to NNZ by a date nominated by NNZ.

3.3.3 Zones may apply to the National Netball League Committee to grant an exemption for individual athletes as part of their Team as per the process outlined in Appendix 2 of these Rules.

3.3.4 In determining such application, the NNLC shall take into consideration such matters as it considers appropriate, which may include but are not limited to:

- (i) whether there are other players available who meet the criteria in Rule 3.3.1 and who could perform at a comparable and competitive level from within the Zone and/or NZ;
- (ii) whether the player will benefit positively through development, play or other opportunities;
- (iii) the desire to develop Player and positional depth in the respective Zone or for NZ;
- (iv) whether approving an ineligible Player will enhance the strength of the Team making the application;
- (v) whether approving an ineligible Player will enhance the League.

3.3.5 The decision of the National Netball League Committee shall be final.

- (i) In granting Exemptions to the Eligibility criteria as set out in Rule 3.3.1 and in relation to the process in Rule 3.3.3.

3.4 Selection Process – Zone National Netball League Squad

- 3.4.1 For each year that a Zone is entitled to field a team in the League, the Zone must, by the date specified by NNZ provide in writing to NNZ as the Zone National Netball League Squad the names of up to sixteen (16) non-ANZ Premiership contracted players to play in the NNL.
- 3.4.2 Each Player must enter into a Standard Player Agreement with that Zone covering the relevant League Season prior to notification of that Player as a member of the Team to NNZ.
- 3.4.3 If a Zone is requesting an Exemption for player/s named in the Zone National Netball League Squad they must submit this request when the Zone NNL Squad is submitted.
- 3.4.4 Within 48 hours of receipt of the names of players, NNZ will circulate to all Zones the players notified in accordance with Rule 3.4.1, including any player/s for whom an exemption is being sought by the Zone.
- 3.4.5 Where an Exemption for a player is declined the Zone may submit a replacement player.
- 3.4.6 All players are subject to meeting the eligibility requirements and/or the approval of NNZ where required prior to playing in a National Netball League match.

3.5 In Season Player Eligibility

3.5.1 Match Team

(i) Team Match List

- a. For each game Teams must submit the names of the ten (10) players for a game to the LOM no later than midday Friday prior to the game.
 - i. For the avoidance of doubt;
 - 1. All teams of 10 players must be named and notified to the LOM by midday Friday regardless of whether the match the Team is to play is on the Saturday, Sunday or Monday following.

3.6.2 Replacement Players:

There are circumstances that may occur after the Team Match List has been submitted to the LOM which may necessitate the Team applying for a Replacement Player.

Reasons for which a Team may apply for a Replacement Player include but are not limited to;

- (a) In the event of injury and/or illness to a Player;
- (b) Where a Player requires a release to fulfil her obligations as a NZ National team Player during the League Season;
- (c) For other reason(s) acceptable to NNZ including but not limited to injury, bereavement, work commitments, illness of a dependent, or sitting an exam;
- (d) Where a Player has exceeded the provision for playing time across the ANZ

Premiership and/or the National Netball League within a 12 hour period [**Ref: Rule 5.2**]

Process:

- (i) Applications for a Temporary Replacement Player must be received in writing and/or notified by phone to the LOM or their nominee no less than 12 hours before the scheduled start time of the relevant match. (exception - Rule 5.2)
- (ii) The LOM or their nominee will notify the outcome of the application to the Zone no less than 3 hours before the scheduled start time of the relevant Match.
- (iii) Subject to the proposed Replacement Player meeting the Eligibility Criteria; and
- (iv) Provided that NNZ reserves the right to investigate applications if necessary and appropriate, so that Zones are prevented from replacing Players for non-genuine or illegitimate reasons.

3.5.3 Finals Series Qualification – For all Players

- (i) A Player will only be eligible to play in the Finals Series for a Team if that Player:
 - (a) Has been officially approved by and registered by NNZ as a member of that Team; and
 - (b) Has been named and taken the court for that Team in a minimum of 3 Round Robin matches in the same League Season.
- (ii) A Zone may apply to NNZ for an exemption under Rule(b) above for reasons including but not limited to Players becoming seriously ill or injured in the final three weeks of the preliminary rounds. An exemption may be granted at NNZ's complete discretion and will be final and binding.

3.5.4 Application of Eligibility Rules relating to replacement Players

- (i) The Eligibility Rules apply equally to the nomination of replacement players throughout the season.

Sanctions:

Failure by a Zone, Official or Player to abide by the requirements in the Player Eligibility rules as above may lead to sanctioning as provided for under Rule 10.

3.6 Use of Agents

Where Zones use third parties or agents to approach or enter into agreements with Players, the Eligibility Criteria will still apply to the Zone. Where the Eligibility Criteria are intentionally or unintentionally breached or attempted to be breached, the Eligibility Criteria will still apply to the Zone concerned as if it has acted personally and directly. NNZ reserve the right to take any appropriate action as provided for in these Competition Rules and the Zone/Team

Participation Agreement.

4. PLAYER PAYMENTS

4.1 Payments

4.1.1 Players may not receive any form of remuneration or incentive from a Zone to play in the League.

4.2 Reasonable Expenses

4.2.1 Players may be reimbursed for their reasonable expenses relating to transport / accommodation which they incur in the course of being involved in Team related commitments (such as training or matches).

4.2.2 Reimbursement of expenses must be supported by the submission of receipts.

5. NATIONAL NETBALL LEAGUE AND ANZ PREMIERSHIP

5.1 Player Eligibility

ANZ Premiership Players

- (i) An ANZ Premiership player that is Eligible under the criteria in Rule 3.3 and Rule 5.1 (iii) may play in the National Netball League for the Team that is owned or managed by the same Zone or Team as the ANZ Premiership team.
- (ii) A maximum of three ANZ Premiership contracted players may be named in the Team Match List for a National Netball League team for any game.
- (iii) An ANZ Premiership player who has played in 36 or more quarters in either the ANZ Championship (2008 to 2016) or the ANZ Premiership (2017 onwards) prior to the current National Netball League season is ineligible to take part in the National Netball League unless an exemption has been granted by the NNLC.
- (iv) NNZ will provide to each Zone a list of the ANZ Premiership contracted players that are eligible to play in the National Netball League prior to the commencement of the competition.

National Netball League Players

- A National Netball League Player may be named/contracted as a Temporary Replacement or Interim player by any New Zealand ANZ Premiership Team;
 - .1 subject to the rules of the ANZ Premiership and;
 - .2 return to play for their original National Netball League team whether this is owned or not by the same Zone as the ANZ Premiership Team
- A National Netball League player may be contracted as a permanent replacement or commuted as a player for any New Zealand ANZ Premiership Team;
 - .1 subject to the rules of the ANZ Premiership and;

.2 shall thereafter only be eligible to play for the National Netball League team owned by the same Zone/Team as the ANZ Premiership Team to whom they are contracted.

5.2 Playing Time Limit – National Netball League and ANZ Premiership

- (i) No player shall play more than ninety (90) minutes of cumulative playing time in the ANZ Premiership and/or the National Netball League in a 12 hour period.
- (ii) Where there are games played on consecutive days players are permitted to play all of each game. For the avoidance of doubt, for example, where a NNL match is on Saturday and the ANZP match is on Sunday a player may play all of each game.
- (iii) Replacement Players may be applied for where a Player named in the Team Match List for a National Netball League game has exceeded the playing time as per Rule 5.2. (i).
- (iv) A Team must apply in writing to the LOM and/or their nominee for a Replacement Player prior to the NNL game commencing.
- (v) The LOM and/or their nominee will notify the Team and all other relevant parties as soon as practicable once approval for a replacement player has been granted.
 - a. A Replacement Player must meet all Eligibility requirements as per Rule 3.4.

6. TEAM OFFICIALS

6.1 Selection of Coaches to Teams

General Approach

- 6.1.1 Each Zone must appoint to its coaching staff a Head Coach and any other Coaching Staff in accordance with the provisions of the Zone/Team Participation Agreement. The Head Coach will be primarily responsible for the coaching of that Team.
- 6.1.2 NNZ may if requested provide ongoing assistance and support to Zones to help in the appointment process and performance management of their Head Coach and other Coaching Staff.
- 6.1.3 A Zone may request that NNZ provides it with specialist personnel to help it with the appointment and review panels for its coaching staff.

Nominated Preferred Candidates

- 6.1.4 Zones will liaise with NNZ when considering the appointment of a Head Coach.
- 6.1.5 Zones will also hold discussions with NNZ before entering into any contract

discussions with any person as Head Coach, and then:

- (i) advise NNZ of their preferred candidate for the Head Coach role (a **Preferred Candidate**); and
- (ii) provide to that National Body written details of the Preferred Candidate's coaching experience/background and other information necessary to demonstrate that the Preferred Candidate meets the relevant Coach Appointment Criteria in Rule 6.1.6. This must be received by the due date that will be nominated and notified to Zones by NNZ ahead of the League Season that the Preferred Candidate is being considered for.

Coach Appointment Criteria

6.1.6 To be eligible for appointment as the Head Coach of a Team, NNZ must be satisfied that a Preferred Candidate fulfils the following criteria (**Coach Appointment Criteria**):

National Netball League	
Head Coach	
	Primary residence is in New Zealand
	Has the ability to plan, implement and lead an effective high performance program that develops and supports elite and developing elite players
	Is committed to working with, and achieving the objectives of, both the Zone Management and NNZ High Performance.
	Has a Performance Coach qualification or is engaged with the Performance Coach programme or equivalent.
	Has experience coaching netball at: <ul style="list-style-type: none"> (i) New Zealand domestic level; and/or (iv) International at relevant levels
	Demonstrates a commitment to on-going personal development as a coach

6.2 Coach Eligibility Process

6.2.1 When NNZ has received the information referred to in Rule 6.1.5(ii) it may direct the NNLC to consider the Preferred Candidate on behalf of NNZ and confirm whether the Preferred Candidate meets the Coach Appointment Criteria.

6.2.2 NNLC will inform NNZ whether or not a Preferred Candidate meets the Coach Appointment Criteria within 7 days of NNZ receiving the information set out in Rule 6.1.6 NNZ will inform the relevant Zone of the outcome of NNLC's decision

within one day of receiving that decision and formally advise if it approves the appointment of the Head Coach. For the avoidance of doubt regardless of the outcome of the NNLC's decision NNZ reserves the right to veto any appointment of a Head Coach by a Zone

6.2.3 If NNLC does not consider that the Preferred Candidate meets the relevant Coach Appointment Criteria for Head Coach, the Zone may within a further 7 days from receipt of this decision make written submissions as to why the NNLC should reconsider its assessment of the Preferred Candidate.

6.2.4 Each submission under Rule 6.1.5(ii) will be considered on a case by case basis, but the principal criteria for consideration will be whether:

- (i) There are other persons available within New Zealand who satisfy the Coach Appointment Criteria;
- (ii) The Preferred Candidate could perform at a generally comparable or acceptable level despite not meeting the Coach Appointment Criteria; and
- (iii) There is a need to develop coaching depth in New Zealand and at all levels of netball.

6.2.5 If under Rule 6.1.5 the Zone does not make any written submissions within the required time period, if further written submissions are made pursuant to Rule 6.2.3 or and NNLC is still of the view that the Preferred Candidate does not meet the Coach Appointment Criteria, or NNZ vetoes any proposed appointment by a Zone, then the Zone must nominate an alternative person as a Preferred Candidate for consideration under Rule 6.1.5.

6.3 Team official Registration

Team Officials must be listed for each game on the Team Match list as submitted no later than midday on the Friday prior to the match.

6.4 Primary Care Personnel Qualification

Teams must ensure that all Team Officials identified as Primary Care Personnel hold appropriate qualifications which allow them to diagnose and treat injury and/or illness such as:

- (i) Physiotherapy Degree; or
- (ii) Doctor (Medical Practitioner)

6.5 Secondary Bench

The secondary bench is not permitted to participate on the field of play during the match; for the avoidance of ambiguity the secondary bench is permitted to work with team officials and the players in the change room or anywhere outside of the field of play.

7. PLAYER AGREEMENT

7.1 Standard Player Agreement

- 7.1.1 Standard Player Agreements entered into by Players with a Zone must be respected by other Zones. No Zone, or representative of a Zone may induce (or attempt to induce) a Player to breach an existing Standard Player Agreement.

8. UMPIRES

8.1 Umpires

- 8.1.1 NNZ will be responsible for selecting and contracting a pool of umpires in its respective country for the League (**Umpires**).
- 8.1.2 Umpires selected for the National Netball League must be a resident in NZ.
- 8.1.3 Umpires will be assigned to individual Matches by NNZ.
- 8.1.4 The selection of an Umpire for the League will not affect their status as an international umpire.
- 8.1.5 The management, support and payment of an Umpire is the responsibility of NNZ.
- 8.1.6 NNZ will appoint a suitably qualified Umpire Support under Rule 8.2 to attend (wherever possible) each Match.

8.2 Umpire Support

- 8.2.1 At least one Umpire coach will be appointed wherever possible to attend each Match. These appointments will be made by NNZ.
- 8.2.2 The Umpire Support will have access to the FOP to observe the game. This access must not impact on any operational or broadcasting requirements.
- 8.2.3 The Umpire Support responsibilities include, but are not limited to:
 - (i) Attending briefings as required by the LOM or the Match Delegate and/or Event Management relevant to their role in the League generally and at specific Matches;

- (ii) Observe the entire Match that they have been appointed to observe;
- (iii) Before and at the end of the Match provide technical advice to Umpires to assist improvements in performance;
- (iv) In extreme circumstances, replace an Umpire with the Reserve Umpire during a Match. If this occurs, the Umpire Support should notify the Match Delegate immediately.

9. MATCH OPERATIONS

9.1 Bench Manager

- 9.1.1 The Bench Manager will be approved by NNZ.
- 9.1.2 The Bench Manager's main duties are to oversee/appoint the Bench Officials and ensure that all personnel understand and perform their duties and responsibilities.
- 9.1.3 The Bench Manager may be located behind or near the score bench.
- 9.1.4 If Teams want to approach the score bench they must first approach the Bench Manager.

9.2 Bench Official Panel

- 9.2.1 Each Zone is to supply a list of Bench Officials no less than four weeks prior to the first match in the League in that year. Bench Officials for each Home Match will be appointed from this list. NNZ will review and approve the Bench Officials to be used.
- 9.2.2 The Bench Officials for each game will consist of two Scorers, two Timers, and a Bench Manager. These appointments will be from NNZ's list of approved Bench Officials.
- 9.2.3 Confirmed appointments for each Match will be sent to LOM as and when requested or required.
- 9.2.4 An independent Scoreboard Operator may be included if required by the Match venue.

9.3 Equipment

- 9.3.1 For use during the League, NNZ will supply score books, supplementary score sheets, substitution forms, Team list pads, and an orange flag/cone.
- 9.3.2 The Host Team must ensure that a complete Bench Officials kit be available at the score bench. A list of components of the kit is included in the Operations Manual.

9.4 Team Starting Line-up List

- 9.4.1 Teams must confirm in writing to the NNL LOM or their nominee by midday on the Friday prior to a match the 10 Players that shall take part in the game. [Ref Rule: 3.6.1]

- 9.4.2 The Team Starting Line-up List must be submitted to the Host Event Management no less than 90 minutes before a Match.
- 9.4.3 The Team Starting Line-up List must be submitted by phone or in writing by the Team Manager or other nominated Team Official. Where a Team List is submitted by phone, a written copy must be given to the Host Event Management when the Team arrives at the venue.
- 9.4.4 The Team Starting Line-up List must identify:
- (i) The starting 7 Players and their positions;
 - (ii) Up to 3 reserve Players; and
 - (iii) The name of the "on court" captain.
 - (iv) Up to 5 Team Officials and their roles
- 9.4.5 Teams must have 10 Players for a Match.
- 9.4.6 Once a Team list is submitted no alterations or additions may be made unless an injury and/or illness occurs before the start of the Match. An alteration to the Starting 7 players and/or player substitution may be requested if it is thought that the Player(s) concerned cannot commence the match and/or take the court for the Match. One of the Team's Primary Care Personnel must provide written verification of such Player injury and/or illness with the submission of the request.
- 9.4.7 The LOM and/or Match Delegate are to be notified immediately of any request for a starting 7 alteration and/or player substitution. The granting or not of such a request is at the complete discretion of the LOM and/or Match Delegate, who may ask for independent verification of the Player injury and/or illness.
- 9.4.8 The Host Team Event Management will forward the Team Starting Line-up Lists to all relevant parties including but not limited to broadcasters, media and Bench Officials. Once those lists have been given to all relevant parties, they are deemed to be public and available for distribution and notification to all parties including displayed on visual scoreboards. A Team Official may ask for the starting 7 of the opposition Team from the Host Team Event Management.

9.5 Team Equipment

- 9.5.1 Zones must complete a Team Equipment Form. This Form lists all equipment and technology a Team may request to use during the League. This includes but is not limited to radio remote technology (including frequencies), exercise bicycles, and physiotherapy tables. All equipment must be declared and approved by the LOM before use at any Match.
- 9.5.2 NNZ reserves the right to reasonably restrict or prevent the use of any equipment by a Team at any Match.
- 9.5.3 Zones are responsible for the provision and compliance of all equipment that they

request to use by their Team during the League.

9.5.4 Teams will be allowed to use approved equipment at a reasonable location to the FOP and /or Team changing rooms subject to any Match venue restrictions.

9.5.5 NNZ will communicate team equipment information to all team managers prior to the start of the competition.

10. BREACH OF RULES AND DISCIPLINARY MATTERS

10.1 *Disciplinary Matters*

10.1.1 Reports of any matters relating to disciplinary matters shall be made in writing to the LOM in the first instance (in the form set out in Appendix 1 of these Rules).

10.1.2 Disciplinary matters on which reports may be submitted include but are not limited to;

- Misconduct
- Breaches of the Code of Conduct
- Actions or behaviours which are not in the spirit of the game
- Anti-Match Fixing
- Harassment

10.1.3 Reports must be submitted to the LOM within 2 hours of the matter arising.

10.1.4 The LOM will refer reports submitted (and any other matters which are not otherwise covered by these Rules or the International Rules of Netball), to the NNLC for determination and further action.

10.1.5 The NNLC will convene as soon as possible to consider any report submitted by the LOM to them for determination.

10.1.6 The NNLC shall obtain the views of the other team and/or participants to the matter giving rise to the report, and make such other enquiries, as it considers necessary.

10.1.7 The NNLC may impose such sanctions relating to any disciplinary matter as it considers to be reasonable and appropriate in the circumstances, which may include:

- Loss of points/placing.
- Suspension from participating in matches.
- Fines.
- Reprimands.

10.1.8 The NNLC may refer any matters to other relevant bodies for investigation, disciplinary action or sanction for example; Zones or the NNZ Board for determination in accordance with their respective Constitution and Regulations.

10.2 *Breach of Rules*

10.2.1 The NNLC will have the jurisdiction and authority to impose such sanctions as it considers to be reasonable and appropriate in the circumstances in respect of any breach of

these Rules (as well as the Commercial Manual, the Operations Manual and/or the NNL Programme Guidelines), which may include:

- Loss of points/placing.
- Suspension from participating in matches.
- Fines.
- Reprimands.

11. LEAGUE OPERATIONS MANAGER

11.1 Appointment

11.1.1 NNZ will appoint a League Operations Manager (LOM) who will manage operations relating to the Matches played in the National Netball League under the direction of the NNZ Head of Events & International

11.1.2 Netball New Zealand will be responsible for appointing the LOM.

11.1.3 In the event that the NNZ appointed LOM is not present at a Match, they will be represented by the NNZ appointed Match Delegate while the League Operations Manager or the NNZ Head of Events & International will be contactable at practicable times during the Competition.

11.1.4 At matches where a Match Delegate is not present; such as non-televised games, the Host Team Event Manager will fulfil the role of the Match Delegate.

11.2 Functions and Powers

11.2.1 The League Operations Manager (LOM) will have a sound knowledge of the INF Rules & Regulations and the NNL Operations Manual and their application to the competition.

11.2.2 The LOM will be available to preside over all decisions and issues relating to the application of the NNL Operations Manual and the relevant INF Rules & regulations to the competition.

11.2.3 The LOM will be the reference point for any problems which arise in respect of the NNL or these Rules during a Match and in respect of which a prompt decision must be made. The LOM may consult with relevant groups or personnel as he/she sees fit before reaching a making any decisions.

11.2.4 The LOM responsibilities include, but are not limited to:

- (i) Ensuring that the League is conducted in accordance with the Operations Manual and the at match elements of the Commercial Manual.
- (ii) Before the commencement of each Match, the LOM or the Match Delegate will provide final sign off on all elements of the FOP, including layout and physical attributes, and courtside signage and floor decal placement and other relevant Match presentation and operations elements in accordance with the Operations Manual (this may include but is not limited to Bench and Match Officials' locations, broadcast positions, and secondary signage); and
- (iii) Determine the necessary action to be taken if circumstances arise which are not

provided for in the INF Rules & Regulations and/or the Operations Manual that are relative to the conduct of the League.

- 11.2.5 The LOM (or their nominee) has the authority to appoint or remove and replace Match Officials. In the case of Umpires the relevant NNZ personnel will consider such decision on an approach from the LOM and/or Match Delegate. The removal of any official should be considered thoroughly, in fairness to all concerned, before making a decision.
- 11.2.5 If the LOM is not present at a Match the following process may be managed via telephone communication:
- (i) In consultation with the Host Team Event Management and Match Delegate, manage the Match delay or postponement procedures where necessary and as set out in the Operations Manual.
 - (ii) Assign courts, start Matches and excuse a Team from playing from a definite period.
 - (iii) Default a Team which has not been excused and is not ready to play when it has to.
- 11.2.7 Prevent a Team playing a Match with an ineligible Player.
- 11.2.8 Declare a forfeit by a Team if it breaches the Operations Manual and award League points to the other Team, irrespective of the result of the Match.
- 11.2.9 Hear protests by either of the participating Teams in a Match and award League points to one of the Teams irrespective of the result of the Match.
- 11.2.10 The LOM may, at any time and in consultation with the Match Delegate, broadcast service provider and/or the Host Event Manager, postpone play on account of the condition of the FOP. If the LOM is not present at a Match, this process may be referred to the Head of Events and International.
- 11.2.11 The LOM will not make decisions on the playing rules as applied by the Umpires.

12. ANTI-DOPING POLICY

- 12.1 NNZ condemns doping in netball and will enforce all relevant Anti-Doping Policies
- 12.2 NNZ has WADA code compliant policies by which all persons involved in the League are bound, by their countries respective policies. Policies are available on the NNZ website.
- 12.3 NNZ is committed to fair and equal competition for all athletes, coaches and athlete support personnel. Doping Control will be carried out in cooperation with DFSNZ.
- 12.4 All persons involved with the League have an obligation to complete Anti-Doping education sessions, know and comply with relevant policies, rules and regulations relating to Anti-Doping
- 12.5 Zones must use best endeavours to hold a minimum of one Anti-Doping education session accessible annually to all National Netball League players and team officials.

13. AMENDMENT OF RULES

- 13.1 NNZ is responsible for the making of rules and policies in respect of the following:

- (i) Team and Player eligibility;
- (ii) Player Reimbursement;
- (iii) Anti-Doping Policy;
- (iv) Uniforms and equipment;
- (v) Match organisation, Team Officials and requirements for the successful staging of matches;
- (vi) Official functions;
- (vii) Ticketing;
- (viii) Minimum Venue Standards;
- (ix) Code of conduct and behaviour;
- (x) Travel and accommodation;
- (xi) Media;
- (xii) Training and playing;
- (xiii) Broadcasting;
- (xiv) Marketing and promotion of the League;
- (xv) Sponsorship and commercial arrangements;
- (xvi) Disciplinary matters and sanctions;
- (xvii) Appeals process;
- (xviii) The method of interpretation and amendment of these Competition Rules; and
- (xix) Any other matters arising out of or incidental to or in connection with the good and efficient administration and management of the League.

13.2 All Rules contained in these Competition Rules may be amended, added to or revised by NNZ. Whilst Zones will be given an opportunity for consultation and to provide feedback on any proposed rule changes before they are implemented by NNZ, for the avoidance of doubt NNZ has the right to make any final decisions and rule changes in relation to these regulations as it sees fit provided that NNZ has acted reasonably.

13.3 If the need arises at or during a match to deal with any matter not provided for in the rules, the LOM or their nominee shall be empowered on behalf of Netball New Zealand to make a determination that shall be binding on all parties.

APPENDIX 1

Reporting of a Disciplinary Matter

Full Name :	Team: (if Applicable)
Date of Incident:	
Nature of Offence:	
Any witnesses or other information:	

APPENDIX 2

Zone National Netball League Squad Submission

Process

- By midday (12noon) Wednesday 1st March 2017 each Zone must submit to NNZ a Squad of no more than sixteen (16) players in alphabetical order by player surname.
- The Zone in submitting this Squad is confirming that all players in the Squad have signed a Standard Player Agreement and meet all national eligibility requirements.
- The Zone National Netball League Squads will be circulated to all Zones within 48 hours of receipt. (Midday Friday 3rd March 2017).
- Any player for whom an Eligibility Exemption is being applied should be identified on the list with an (E).
- Eligibility Exemption applications should be submitted to the NNZ Head of High Performance for consideration by the NNLC.
- The NNLC will consider and determine the outcome of the Eligibility Exemption application for each player.
- The Head of High Performance will notify the respective Zone of the outcome of an Eligibility Exemption application.
- Where an Eligibility Exemption has been declined by the NNLC a Zone may replace that player with another.
- Should the replacement player be subject to an Eligibility Exemption the same process shall be followed.
- If during the League a Zone needs to submit further players for Eligibility Exemption consideration then the same process shall be followed.

APPENDIX 3

Beko Netball League Programme Guidelines

1. Campaign Window:

BNL campaigns start a minimum of 8 weeks prior to the competition starting, and conclude within one week of the final. Example dates for 2017;

- a. Competition starts 25th of March 2017.
- b. Campaign recommended commencement date is 28th January 2017.
- c. Programme ends 18th of June 2017.

2. Game Minutes:

All Beko Netball League (BNL) squad members should:

- a. Accumulate a minimum of 60 minutes of match play in a 7 day period across all levels of netball.
- b. A player must be released to club if they are not getting court time in BNL team and then encouraged to play however the player cannot be compelled to do so.
- c. Any restrictions on players to play club level must be related to loading and injury management.

NNZ will monitor player minutes in the BNL on a weekly basis during the competition and may contact the BNL team coach/Zone Performance Manager to ascertain how the minimum minutes playing time is being achieved for any individual player of concern.

3. Weekly BNL team programme requirements:

Player training loads should be prescribed in line with the NNZ Player development guidelines with appropriate individualisation based on individual athletic and personal development needs, this includes:

- a. S&C programming – 2 supervised sessions and 1 unsupervised session per week during the campaign window.
- b. Team trainings (court-based)- 2 per week during the campaign window supplemented by individual skill development. Each team training should be no longer than a maximum of 2 hours.
- c. Players should have a maximum of 2 netball contacts per day and a minimum of 1 day of complete rest per working week.
- d. All trainings must be outside of normal business hours to account for the amateur status of the league. There shall be NO team commitments scheduled during normal business hours.

4. BNL Team Management

All teams must include at least 3 management positions; Head Coach (compulsory), plus two other discretionary positions. Additional staffing may be included but will be at the zone's expense.

5. Head Coach Eligibility

The Head Coach should be engaged in the NNZ Performance Coach Qualification (PCQ) or higher level of coaching development. Recognition will be given for prior learning and experience on a case by case basis.

6. Eligibility of ANZ Athletes into the BNL

The quarter limit for ANZ athletes to be eligible for BNL is 36 quarters in the ANZ Championships and ANZ Premiership competition. See BNL rules

For ANZ Premiership Athletes to play in Beko the following applies:

- a. Attend a maximum of 1 training at Beko National League level for the week the player is required to play in the Beko team (a joint ANZ/Beko training counts as the training).

For BNL players to play in the ANZ Premiership the following applies:

- a. Higher level competition takes precedence.
- b. Attendance at BNL practise is not compulsory and participation is related to loading management.

For Training Partners in Pre-season the following applies:

- a. ANZP takes precedence.
- b. Practises, trainings and S&C are with the ANZ Premiership team.
- c. If selected for the BNL Squad to team training partners commence training with BNL team at end of the ANZ Premiership pre-season.

For Training Partner in Season the following applies:

- a. Attend a maximum of 2 trainings with the ANZ Premiership team.
- b. Attend a maximum of 1 training with the Beko team.
- c. S&C sessions are with the Beko team unless otherwise agreed with the Player.

7. Lines of Communication

Coaching staff for ANZP and BNL should integrate across athletes. The Zone CEO should ensure good communication occurs.

8. Eligibility of Secondary School players for selection:

Secondary School players are eligible for selection subject to the following requirements being met and confirmed by NNZ prior to that player being selected to a BNL team:

- a. An outline which documents an athlete's plan to support their workload management. This should contain:

1. Athletes calendar for the duration of the BNL programme which includes all netball contacts, support activities and other sports. (Refer to the NNZ Player Development Guidelines for definitions)
 2. The athlete's priorities in terms of all activities which have been identified in the calendar including Netball contacts, support activities and other sports.
- b. Points 1 & 2 must be agreed and signed off by all key parties (parents/ player/school/zone and NNZ)

There is no cap on the number of Secondary School players that can be selected by a Zone in any given year.

9. Reporting

At any time NNZ can request to see a team's monthly training programme.

A final end of season report submitted within four weeks of the end of the competition.

The final end of season report should include the following:

- a. Season objectives and reflection against those objectives, campaign plan, monthly/weekly programmes.
- b. Individual player profiles which include physical, technical, tactical and hauora information.

10. Player Agreement

All players must be signed up to any pro forma player agreement. NNZ will provide Zones with an agreement for their use.

11. NNL Competition Committee

Any additional matters or applications post the initial process for exemptions by the NNLCC shall be directed to Keir Hansen (keirh@netballnz.co.nz) in the first instance.

The NNLCC will convene within 5 working days of receipt of an application for eligibility, and the Zone will be advised of the decision of the NNLCC within 10 working days.

A player may not be selected for a NNL game until they are confirmed as eligible.

All reports should be sent to Kiri Wills: kiriw@netballnz.co.nz

APPENDIX 4

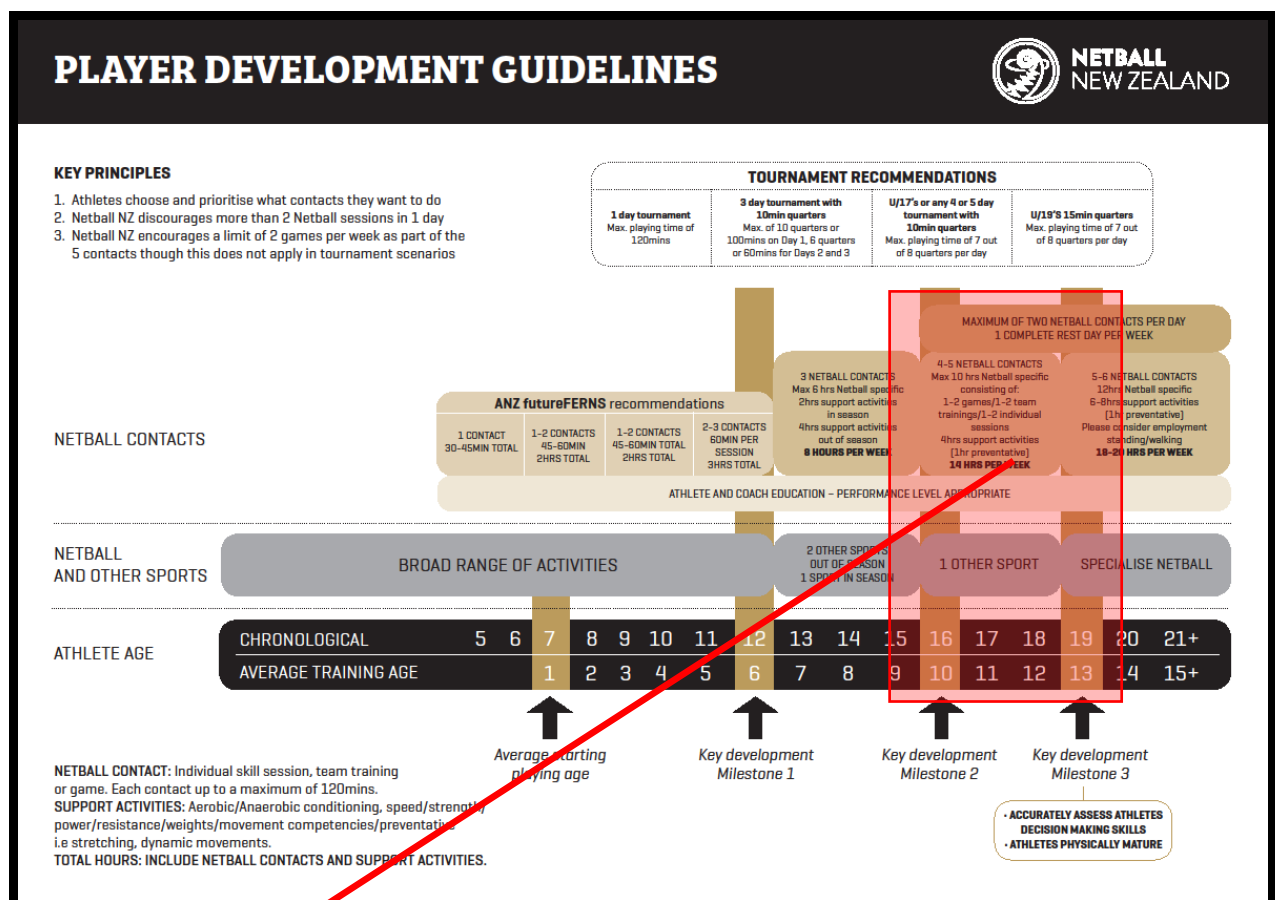
Netball NZ Beko League NZSS Player Selection Documentation

As per section 9 of Appendix 3 the following documentation is required if looking to include a secondary school athlete in a Beko League team:

An outline which documents an athlete's plan to support their workload management. This should contain:

1. Athletes calendar for the duration of the BNL programme which includes all netball contacts, support activities and other sports. (Refer to the NNZ Player Development Guidelines for definitions)
2. The athlete's priorities in terms of all activities which have been identified in the calendar including Netball contacts, support activities and other sports.

Points 1 & 2 must be agreed and signed off by all key parties (parents/ player/school/zone and NNZ)



4-5 NETBALL CONTACTS
Max 10 hrs Netball specific
consisting of:
1-2 games/1-2 team
trainings/1-2 individual
sessions
4hrs support activities
(1hr preventative)
14 HRS PER WEEK

Please outline your typical weekly loading throughout the Beko League competition

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
6am							
7am							
8am							
9am							
10am							
11am							
12pm							
1pm							
2pm							
3pm							
4pm							
5pm							
6pm							
7pm							
8pm							
9pm							

Please complete the outline of the following:

1. How many organised **Netball specific contact** (hours) per week do you do? Please specify below the following breakdown:

Netball games- specify likely duration and which teams:

Netball Trainings - specify likely duration and which teams:

Netball Individual session i.e. skill work specify – duration:

Total time spent per week on Netball specific:

2. What type and how many **support activities** (hours) you do per week:

Session type/ duration:

Session type/ duration:

Session type/ duration:

Please note: Support activities include: Aerobic/Anaerobic conditioning, speed/strength/power/resistance/weights/movement competency/preventative sessions i.e. stretching

3. Do you **participate in other sports**? If so how many hours per week and at what level do you compete?

4. Do you have **1 complete rest day in the week**? Yes/No

Please provide a priority order for the teams (Netball specific) and other sports you compete in:

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.

Please outline the key parties that the above information been discussed with:

Has this outline been agreed to by all key parties? Yes/No and please specify who you still need to discuss with?

Please note if you have an existing template which covers the above information please feel free to use this.